

# HUANRAN MAO

Story Artist & Revisionist | 2D Animator  
Pasadena, CA

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## ► Education

Sep 2021 - Dec 2024	<b>Art Center College of Design - Pasadena, CA</b> Bachelor of Science - Entertainment Design - Animation
Dec 2023	<b>Gobelins L'école de L'image - Paris, France</b> Character Animation and Animated Filmmaking, Fall 2023 Study Abroad (15 credits)

## ► Experience

May 2025 - Present	<b>Cascade PBS "Viewers Like Me" Advertisements - Freelance 2D Animator</b> , Remote <ul style="list-style-type: none"><li>• 2D animator (rough, clean, color) on PBS animated ads (Toon Boom Harmony)</li></ul>
Oct 2025 - Dec 2025	<b>Studio Zmei - Animated Feature Film</b> , Remote <ul style="list-style-type: none"><li>• Worked on color animation (Toon Boom Harmony)</li></ul>
Jan 2024 - Dec 2024	<b>Peer Coach - Entertainment Design - Animation</b> , Art Center College of Design <ul style="list-style-type: none"><li>• Held appointments to coach students (software, critique, general advice, work/time management)</li><li>• Specialty: 2D pipeline &amp; software for films, After Effects compositing, Storyboard, 2D animation</li></ul>
May 2024 - Sep 2024	<b>"Musical Pipers: The Pied Piper" - Freelance 2D Animator</b> , Remote <ul style="list-style-type: none"><li>• Created continuous sequence action shots for a musical short film (Toon Boom Harmony)</li></ul>
Jul 2024 - Aug 2024	<b>Studio Tshay - 2D Animation Intern</b> , Remote <ul style="list-style-type: none"><li>• Rough animator for character, BG characters, creatures, FX, revisions (Toon Boom Harmony)</li></ul>

## ► Course Projects (Art Center College of Design)

Sep 2024 - Dec 2024	<b>Storyboard Portfolio Course</b> <ul style="list-style-type: none"><li>• Under the mentorship of Alan Wan, I conceptualized and created 2 fully fleshed out animatics - "Art Detectives" (original) and "A Story Told" (based on The Count of Monte Cristo Musical)</li></ul>
Jan 2024 - Apr 2024	<b>Storyboard Artist on Capstones "Feathers and Fur" and "Gulabi"</b> <ul style="list-style-type: none"><li>• Created storyboard animatics for assigned sequences then revised according to directors' notes</li></ul>
Nov 2023 - Dec 2023	<b>"THE WAVE" - (FX exercise 2024)</b> , Gobelins L'école de L'image - Study Abroad <ul style="list-style-type: none"><li>• Worked on some storyboard; Rough &amp; clean character animation; FX animation; Compositing</li></ul>
Jan 2023 - Dec 2023	<b>Director on Short Film "King of the Nil"</b> <ul style="list-style-type: none"><li>• Directed story &amp; style, provided references &amp; guides, developed pipeline and software workflow</li><li>• Storyboarded (Storyboard Pro), animated (Toon Boom Harmony), composited shots (After Effects)</li></ul>

## ► Skills

<b>Software</b>	Storyboard Pro, Toon Boom Harmony, Photoshop, After Effects, Premiere Pro, Clip Studio, TV Paint, Google Drive
<b>Design &amp; Presentation</b>	Storyboards, Animatics, Composition, 2D Animation, Illustration, Drawing, Compositing, Communication, Project Management, Directing, Pipeline and Workflow Exploration
<b>Languages</b>	English ( <i>fluent</i> ), Mandarin Chinese ( <i>intermediate</i> )

## ► Awards / Recognition

2024	<b>Art Center Mentorship Program</b> An application-based mentorship where I focused on soft skills, personal development, and storyboarding	2024	<b>PBS SoCal Fine Cut - Finalist</b> "King of the Nil" (Role: Director)
2024	<b>Sunset Film Festival Los Angeles - 3rd Place Winner</b> "King of the Nil" (Role: Director)	2021 - 2024	<b>Provost's List</b> Art Center College of Design

References and phone number available upon request.