

HUANRAN MAO

Story Artist & Revisionist | 2D Animator
Pasadena, CA

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► Education

- Sep 2021 - Dec 2024** **Art Center College of Design - Pasadena, CA**
Bachelor of Science - Entertainment Design - Animation
- Dec 2023** **Gobelins L'école de L'image - Paris, France**
Character Animation and Animated Filmmaking, Fall 2023 Study Abroad (15 credits)

► Experience

- May 2025 - Present** **Cascade PBS "Viewers Like Me" Advertisements - Freelance 2D Animator**, Remote
 - 2D animator (rough, clean, color) on PBS animated ads (Toon Boom Harmony)
- Oct 2025 - Dec 2025** **Studio Zmei - Animated Feature Film**, Remote
 - Worked on color animation (Toon Boom Harmony)
- Jan 2024 - Dec 2024** **Peer Coach - Entertainment Design - Animation**, Art Center College of Design
 - Held appointments to coach students (software, critique, general advice, work/time management)
 - Specialty: 2D pipeline & software for films, After Effects compositing, Storyboard, 2D animation
- May 2024 - Sep 2024** **"Musical Pipers: The Pied Piper" - Freelance 2D Animator**, Remote
 - Created continuous sequence action shots for a musical short film (Toon Boom Harmony)
- Jul 2024 - Aug 2024** **Studio Tshay - 2D Animation Intern**, Remote
 - Rough animator for character, BG characters, creatures, FX, revisions (Toon Boom Harmony)

► Course Projects (Art Center College of Design)

- Sep 2024 - Dec 2024** **Storyboard Portfolio Course**
 - Under the mentorship of Alan Wan, I conceptualized and created 2 fully fleshed out animatics - "Art Detectives" (original) and "A Story Told" (based on The Count of Monte Cristo Musical)
- Jan 2024 - Apr 2024** **Storyboard Artist on Capstones "Feathers and Fur" and "Gulabi"**
 - Created storyboard animatics for assigned sequences then revised according to directors' notes
- Nov 2023 - Dec 2023** **"THE WAVE" - (FX exercise 2024)**, Gobelins L'école de L'image - Study Abroad
 - Worked on some storyboard; Rough & clean character animation; FX animation; Compositing
- Jan 2023 - Dec 2023** **Director on Short Film "King of the Nil"**
 - Directed story & style, provided references & guides, developed pipeline and software workflow
 - Storyboarded (Storyboard Pro), animated (Toon Boom Harmony), composited shots (After Effects)

► Skills

- Software** Storyboard Pro, Toon Boom Harmony, Photoshop, After Effects, Premiere Pro, Clip Studio, TV Paint, Google Drive
- Design & Presentation** Storyboards, Animatics, Composition, 2D Animation, Illustration, Drawing, Compositing, Communication, Project Management, Directing, Pipeline and Workflow Exploration
- Languages** English (*fluent*), Mandarin Chinese (*intermediate*)

► Awards / Recognition

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| 2024 Art Center Mentorship Program
An application-based mentorship where I focused on soft skills, personal development, and storyboarding | 2024 PBS SoCal Fine Cut - Finalist
"King of the Nil" (Role: Director) |
| 2024 Sunset Film Festival Los Angeles - 3rd Place Winner
"King of the Nil" (Role: Director) | 2021 - 2024 Provost's List
Art Center College of Design |

References and phone number available upon request.